

# Graphic Systems Studio 2

Sheridan College | PNMED Web Design Post-Diploma Winter 2016

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|----------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|-------------------------------------------|------------------------------------------------------------------------------------------------------|------------------------------------------------|------------------------------------------------------|----------------------------------|------------------------------------------|---------------------------------------------|-----------------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------|--------------|--------------|------------------|
| 01<br>Jan 15                                                                     | 02<br>Jan 22                                                                                | 03<br>Jan 29                              | 04<br>Feb 5                                                                                          | 05<br>Feb 12                                   | 06<br>Feb 19                                         | 07<br>Feb 26                     | BREAK                                    | 08<br>Mar 11                                | 09<br>Mar 18                                        | 10<br>Mar 25                                | 11<br>Apr 1                               | 12<br>Apr 8                  | 13<br>Apr 15 | 14<br>Apr 22 |                  |
| Why, when to use animations<br><br>- HTML/CSS Review<br>- CSS Animation Tutorial | Basic Animation Principles<br><br>- Edge Animate<br>- More on CSS Anim Easing, Anticipation | Enhance User Engagement<br><br>- Parallax | Animation Aiding Interaction<br><br>- Examples (Carousel Scroll Triggered Anim, animated navigation) | Work Class<br><br>- Troubleshooting            | Intro to App Design<br><br>- Benchmark Analysis      | Planning<br><br>- Task Scenarios |                                          | Wireframe<br><br>- Map out IA and interface | Prototyping<br><br>- Low fidelity and High fidelity | *No Class*<br><br>Good Friday Stat. Holiday | Work Class<br><br>- High Fidelity Options | Work Class                   | Work Class   | Final Class  |                  |
| Motion Exercises                                                                 |                                                                                             |                                           |                                                                                                      |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
| TRY & EDIT<br>- Tutorial<br>- Find, edit an animation 5 ways                     | MAKE IT MOVE<br>Storyboard, then animate using principles                                   | EXERCISE DUE                              |                                                                                                      |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           | Animated Interaction                                                                                 |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           | TRY & APPLY<br>- Tutorial<br>- Apply transition to past project                                      | SCROLL TO IT<br>- Tutorial on Scroll Triggered | ADD IT<br>- Add treatment to current or past project | EXERCISE DUE                     | PROJECT DUE                              |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           | Mobile App Design                                                                                    |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           | BRIEFING<br>- Benchmark Analysis                                                                     | PLAN<br>- Due: Benchmark Analysis              |                                                      |                                  | DESIGN<br>Due: User Scenarios Wireframes | PROTOTYPE<br>Due: Refined Wireframes        |                                                     |                                             |                                           | REFINE<br>Finalize Prototype | PROJECT DUE  |              |                  |
|                                                                                  |                                                                                             |                                           |                                                                                                      |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           | Studio Classes                                                                                       |                                                |                                                      |                                  |                                          |                                             |                                                     |                                             |                                           |                              |              |              |                  |
|                                                                                  |                                                                                             |                                           |                                                                                                      |                                                |                                                      |                                  |                                          |                                             | Work Class Project/grad show                        |                                             |                                           | Work Class Project/grad show |              |              | Semester Summary |